

Press Release

Hungary, Budapest: July 23, 2024

Dear Colleagues,

We are thrilled and excited to inform you that Glitchy Frame Studio's first game, Targeted, will soon be released.

Targeted is a new variation of the recently popular anomaly searching games (I'm on Observation Duty) and endless loop games (The Exit 8, Shinkansen 8).

in Targeted, as a former Mafia member, you are trying to testify against The Don, who will do everything in his power to eliminate you. To survive, you must search for signs of sabotage in the underground garage where your car is stored, to reveal if anyone has been there before you.

The gameplay is simple: if you see anything unusual, you must rush to the elevator and escape immediately. However, if everything seems fine, you can get into your car to get to the next session of the 10-day-long trial... alive.

But we must remain vigilant; if our decision proves to be wrong, the gangsters will strike, and we will have to start the game over.

In Targeted, you are the target of the assassination, so be careful and thorough!

Some features of the game:

- Multiple difficulty levels
- More than 100 clues to find
- Achievement system
- Leaderboard: compete with your friends or other players around the world for the best time.

After the release, an update may introduce Anomaly mode, where paranormal phenomena will appear.

Built-in features may vary depending on the platform.

The game will be released on Steam (PC/Linux) and Google Play Store in 2024, with a planned price of €4.99/\$4.99, and may later come to other platforms as well.

The Hungarian and English announcement trailers can be found in the Press Kit, and is also available in an embeddable format on our YouTube channel.

Downloadable Press Kit: <https://glitchyframestudio.eu/targeted/tpk>

Hungarian trailer: <https://youtu.be/SiLthmkf9-M>

English trailer: <https://youtu.be/b46hth3a2TY>

Gameplay video: <https://www.youtube.com/watch?v=j6lkk3FdmU4>

Steam page: https://store.steampowered.com/app/3075050/Targeted_10_Days

Planned supported languages at launch: English, Hungarian, Japanese, Simplified Chinese, Portuguese - Brazil, Polish, German, French, Korean, Russian and Spanish

It would be an invaluable help to us if you could draw your readers' attention to add the game to their Steam wishlist.

Thank you for accepting our press release!

If you are interested in the game, please contact us, and we will send you Steam access for preliminary testing later on.

About Glitchy Frame Studio: Targeted is being developed by a three-member Hungarian team in their spare time. All of us work in the video game industry as developers or journalists, and GFS is our small garage project. Our first joint work, the short film Anubis;ERROR, previously won second place in the animation category at the Cegléd Film Festival.

Our website: <https://glitchyframestudio.eu>

With thanks and regards,

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